

Access Cookbook Solutions To Common User Interface Programming Problems Paul Litwin

Over 80 recipes to master IoT security techniques. About This Book Identify vulnerabilities in IoT device architectures and firmware using software and hardware pentesting techniques Understand radio communication analysis with concepts such as sniffing the air and capturing radio signals A recipe based guide that will teach you to pentest new and unique set of IoT devices. Who This Book Is For This book targets IoT developers, IoT enthusiasts, pentesters, and security professionals who are interested in learning about IoT security. Prior knowledge of basic pentesting would be beneficial. What You Will Learn Set up an IoT pentesting lab Explore various threat modeling concepts Exhibit the ability to analyze and exploit firmware vulnerabilities Demonstrate the automation of application binary analysis for iOS and Android using MobSF Set up a Burp Suite and use it for web app testing Identify UART and JTAG pinouts, solder headers, and hardware debugging Get solutions to common wireless protocols Explore the mobile security and firmware best practices Master various advanced IoT exploitation techniques and security automation In Detail IoT is an upcoming trend in the IT industry today; there are a lot of IoT devices on the market, but there is a minimal understanding of how to safeguard them. If you are a security enthusiast or pentester, this book will help you understand how to exploit and secure IoT devices. This book follows a recipe-based approach, giving you practical experience in securing upcoming smart devices. It starts with practical recipes on how to analyze IoT device architectures and identify vulnerabilities. Then, it focuses on enhancing your pentesting skill set, teaching you how to exploit a vulnerable IoT device, along with identifying vulnerabilities in IoT device firmware. Next, this book teaches you how to secure embedded devices and exploit smart devices with hardware techniques. Moving forward, this book reveals advanced hardware pentesting techniques, along with software-defined, radio-based IoT pentesting with Zigbee and Z-Wave. Finally, this book also covers how to use new and unique pentesting techniques for different IoT devices, along with smart devices connected to the cloud. By the end of this book, you will have a fair understanding of how to use different pentesting techniques to exploit and secure various IoT devices. Style and approach This recipe-based book will teach you how to use advanced IoT exploitation and security automation.

Completely updated for C# 6.0, the new edition of this bestseller offers more than 150 code recipes to common and not-so-common problems that C# programmers face every day. More than a third of the recipes have been rewritten to take advantage of new C# 6.0 features. If you prefer solutions to general C# language instruction and quick answers to theory, this is your book. C# 6.0 Cookbook offers new recipes for asynchronous methods, dynamic objects, enhanced error handling, the Roslyn compiler, and more. Here are some of topics covered: Classes and generics Collections, enumerators, and iterators Data types LINQ and Lambda expressions Exception handling Reflection and dynamic programming Regular expressions Filesystem interactions Networking and the Web XML usage Threading, Synchronization, and Concurrency Each recipe in the book includes tested code that you can download from oreilly.com and reuse in your own applications, and each one includes a detailed discussion of how and why the underlying technology works. You don't have to be an experienced C# or .NET developer to use C# 6.0 Cookbook. You just have to be someone who wants to solve a problem now, without having to learn all the related theory first.

Ask network administrators what their most critical computer application is, and most will say "email" without a moment's hesitation. If you run a network powered by Windows 2000 or Windows Server 2003, Microsoft Exchange occupies much of your time. According to Microsoft, 110 million Exchange seats have been deployed, but 60% of you are still running Exchange 5.5. That's a problem, because the difference between version 5.5 and the more efficient Exchange 2000 and Exchange Server 2003 is profound. Don't fret. Exchange Server Cookbook offers you a comprehensive how-to guide to these newer versions of Exchange. You'll find quick solutions for the most common tasks you need to perform--everything from installation and maintenance to configuration and optimization, with proven recipes for the most useful tools and utilities. The book also has solutions to some uncommon tasks (that you may not know are possible) and advanced procedures that aren't part of day-to-day operations. These include tasks for critical situations, such as using a recovery storage group. Our reliable desktop reference even shows you how to write scripts for Exchange management and deployment tasks. That's right. While not every Exchange job can be scripted, many can, and we provide lots of working VBScript examples for accomplishing particular goals. Whatever your particular need, you'll find it quickly, because chapters in this Cookbook are laid out by recipe, with cross references to other pertinent solutions in the book. With this guide, you'll learn: The relationship between Exchange and Active Directory When to use the GUI, the command line, or scripting How to prepare forests, domains, and servers How to use Group Policy to control Exchange Diagnostic logging, measure performance, and administrative privileges Recipient management: user accounts, mailboxes, mail-enabled groups Mailbox and public folder database management Message routing and transport functions Security, backup, restore, and recovery operations For every question you have about Exchange 2000 or Exchange Server 2003, our Cookbook has the answer--one that you can find and implement without a moment's hesitation.

Take the guesswork out of deploying, administering, and automating Active Directory. With hundreds of proven recipes, the updated edition of this popular cookbook provides quick, step-by-step solutions to common (and not so common) problems you might encounter when working with Microsoft's network directory service. This fourth edition includes troubleshooting recipes for Windows Server 2012, Windows 8, and Exchange 2013, based on valuable input from Windows administrators. You'll also find quick solutions for the Lightweight Directory Access Protocol (LDAP), Active Directory Lightweight Directory Services (AD LDS), multi-master replication, DNS, Group Policy, and many other features. Manage new AD features, such as the Recycle Bin, Group Managed Service Accounts, and fine-grained password policies Work with AD from the command line and use Windows PowerShell to automate tasks Remove and create forests, domains, and trusts Create groups, modify group scope and type, and manage membership Delegate control, view and modify permissions, and handle Kerberos tickets Import and export data with LDAP Data Interchange Format (LDIF) Synchronize multiple directories and enforce data integrity within a single or multiple stores Back up AD, and perform authoritative and non-authoritative restores

This book will help you solve more than 300 of the most common and not-so-common tasks that working Visual Basic 2005 programmers face every day. If you're a seasoned .NET developer, beginning Visual Basic programmer, or a developer seeking a simple and clear migration path from VB6 to Visual Basic 2005, the Visual Basic 2005 Cookbook delivers a practical collection of problem-solving recipes for a broad range of Visual Basic programming tasks. The concise solutions and examples in the Visual Basic 2005 Cookbook range from simple tasks to the more complex, organized by the types of problems you need to solve. Nearly every recipe contains a complete, documented code sample showing you how to solve the specific problem, as well as a discussion of how the underlying technology works and that outlines alternatives, limitations, and other considerations. As with all O'Reilly Cookbooks, each recipe helps you quickly understand a problem, learn how to solve it, and anticipate potential tradeoffs or ramifications. Useful features of the book include: Over 300 recipes written in the familiar O'Reilly Problem-Solution-Discussion format Hundreds of code snippets, examples, and complete solutions available for download VB6 updates to alert VB6 programmers to code-breaking changes in Visual Basic 2005 Recipes that target Visual Basic 2005 features not included in previous releases Code examples covering everyday data manipulation techniques and language fundamentals Advanced projects focusing on multimedia and mathematical transformations using linear algebraic methods Specialized topics covering files and file systems, printing, and databases In addition, you'll find chapters on cryptography and compression, graphics, and special programming techniques. Whether you're a beginner or an expert, the Visual Basic 2005 Cookbook is sure to save you time, serving up the code you need, when you need it.

Where To Download Access Cookbook Solutions To Common User Interface Programming Problems Paul Litwin

Well before Ajax and Microsoft's Windows Presentation Foundation hit the scene, Macromedia offered the first method for building web pages with the responsiveness and functionality of desktop programs with its Flash-based "Rich Internet Applications". Now, new owner Adobe is taking Flash and its powerful capabilities beyond the Web and making it a full-fledged development environment. Rather than focus on theory, the ActionScript 3.0 Cookbook concentrates on the practical application of ActionScript, with more than 300 solutions you can use to solve a wide range of common coding dilemmas. You'll find recipes that show you how to: Detect the user's Flash Player version or their operating system Build custom classes Format dates and currency types Work with strings Build user interface components Work with audio and video Make remote procedure calls using Flash Remoting and web services Load, send, and search XML data And much, much more ... Each code recipe presents the Problem, Solution, and Discussion of how you can use it in other ways or personalize it for your own needs, and why it works. You can quickly locate the recipe that most closely matches your situation and get the solution without reading the whole book to understand the underlying code. Solutions progress from short recipes for small problems to more complex scripts for thornier riddles, and the discussions offer a deeper analysis for resolving similar issues in the future, along with possible design choices and ramifications. You'll even learn how to link modular ActionScript pieces together to create rock-solid solutions for Flex 2 and Flash applications. When you're not sure how ActionScript 3.0 works or how to approach a specific programming dilemma, you can simply pick up the book, flip to the relevant recipe(s), and quickly find the solution you're looking for. Adobe Developer Library is a co-publishing partnership between O'Reilly Media and Adobe Systems, Inc. and is designed to produce the number one information resources for developers who use Adobe technologies. Created in 2006, the Adobe Developer Library is the official source for comprehensive learning solutions to help developers create expressive and interactive web applications that can reach virtually anyone on any platform. With top-notch books and innovative online resources covering the latest in rich Internet application development, the Adobe Developer Library offers expert training and in-depth resources, straight from the source.

jQuery simplifies building rich, interactive web frontends. Getting started with this JavaScript library is easy, but it can take years to fully realize its breadth and depth; this cookbook shortens the learning curve considerably. With these recipes, you'll learn patterns and practices from 19 leading developers who use jQuery for everything from integrating simple components into websites and applications to developing complex, high-performance user interfaces. Ideal for newcomers and JavaScript veterans alike, jQuery Cookbook starts with the basics and then moves to practical use cases with tested solutions to common web development hurdles. You also get recipes on advanced topics, such as methods for applying jQuery to large projects. Solve problems involving events, effects, dimensions, forms, themes, and user interface elements Learn how to enhance your forms, and how to position and reposition elements on a page Make the most of jQuery's event management system, including custom events and custom event data Create UI elements-such as tabs, accordions, and modals-from scratch Optimize your code to eliminate bottlenecks and ensure peak performance Learn how to test your jQuery applications The book's contributors include: Cody Lindley James Padolsey Ralph Whitbeck Jonathan Sharp Michael Geary and Scott González Rebecca Murphey Remy Sharp Ariel Flesler Brian Cherne Jörn Zaefferer Mike Hostetler Nathan Smith Richard D. Worth Maggie Wachs, Scott Jehl, Todd Parker, and Patty Toland Rob Burns

Learn how to solve the real problems you face with CSS. This cookbook offers hundreds of practical examples for using CSS to format your web pages, and includes code samples you can use right away. You'll find exactly what you need, from the basics to complex hacks and workarounds. Each recipe explains how to customize a solution to meet your needs, and each chapter features a sample design that showcases the topics discussed. You'll learn about the behavior of the latest browsers-including IE 8, Firefox 3, Safari 4, and Google Chrome—and how you can resolve differences in the ways they display your web pages. Arranged in a convenient format for quick reference, this third edition is a valuable companion for anyone working with CSS. Learn the basics, such as the CSS rule structure Work with web typography and page layout Create effects for images and other page elements Learn techniques for configuring lists, forms, and tables Design effective web navigation and create custom links Get creative by combining CSS with JavaScript Learn useful troubleshooting techniques Explore features of HTML5 and CSS3

While the REST design philosophy has captured the imagination of web and enterprise developers alike, using this approach to develop real web services is no picnic. This cookbook includes more than 100 recipes to help you take advantage of REST, HTTP, and the infrastructure of the Web. You'll learn ways to design RESTful web services for client and server applications that meet performance, scalability, reliability, and security goals, no matter what programming language and development framework you use. Each recipe includes one or two problem statements, with easy-to-follow, step-by-step instructions for solving them, as well as examples using HTTP requests and responses, and XML, JSON, and Atom snippets. You'll also get implementation guidelines, and a discussion of the pros, cons, and trade-offs that come with each solution. Learn how to design resources to meet various application scenarios Successfully design representations and URIs Implement the hypertext constraint using links and link headers Understand when and how to use Atom and AtomPub Know what and what not to do to support caching Learn how to implement concurrency control Deal with advanced use cases involving copying, merging, transactions, batch processing, and partial updates Secure web services and support OAuth

Updated for Access 2019 and based on the bestselling editions from previous versions, Microsoft Access 2019 Programming by Example with VBA, XML and ASP is a practical, how-to book on Access programming, suitable for readers already proficient with the Access user interface (UI). If you are looking to automate Access routine tasks, this book will progressively introduce you to programming concepts via numerous illustrated hands-on exercises. More advanced topics are demonstrated via custom projects. With concise and straightforward explanations, you learn how to write and test your programming code with the built-in Visual Basic Editor; understand and use common VBA programming structures such as conditions, loops, arrays, and collections; code a "message box"; reprogram characteristics of a database; and use various techniques to query and manipulate your Access .mdb and .accdb databases. The book shows you how you can build database solutions with Data Access Objects (DAO) and ActiveX Data Objects (ADO); define database objects and manage database security with SQL; enhance and alter the way users interact with database applications with Ribbon customizations and event programming in forms and reports. You also learn how to program Microsoft Access databases for Internet access with Active Server Pages (Classic ASP), HTML, and XML. Features: Contains over thirty chapters loaded with illustrated "Hands-On" exercises and projects that guide you through the VBA programming language. Each example tells you exactly where to enter code and how to test it and then run it. Includes a companion disc with source code, supplemental files, and color screen captures (also available from the publisher for download) Explains how to store data for further manipulation in variables, arrays, and collections while teaching you to write both simple and complex VBA programming routines and functions. Teaches you how to programmatically create and access database tables and fields. Shows you how to insert, update, and delete data via programming code using various data access techniques. Gets you proficient creating and running simple and parameterized queries against your Access databases. Gets you comfortable using external data sources with Access (Excel, Word, flat files, XML, and SQL Server). Teaches you how to take control of your forms and reports by writing programming code known as event procedures. Shows you how to use various types of macros and templates. Takes your programming skills to the Web by introducing you to dynamic XML and Classic ASP pages. ON THE DISC! (Files are also available by emailing proof of purchase to the publisher at info@merclearning.com) All source code and supplemental files for the Hands-On exercises and custom projects All images from the text (including 4-color screenshots)

Automate release processes, deployment, and continuous integration of your application as well as infrastructure automation with the powerful services offered by AWS About This Book Accelerate your

infrastructure's productivity by implementing a continuous delivery pipeline within your environment Leverage AWS services and Jenkins 2.0 to perform complete application deployments on Linux servers This recipe-based guide that will help you minimize application deployment downtime Who This Book Is For This book is for developers and system administrators who are responsible for hosting their application and managing instances in AWS. It's also ideal for DevOps engineers looking to provide continuous integration, deployment, and delivery. A basic understanding of AWS, Jenkins, and some scripting knowledge is needed. What You Will Learn Build a sample Maven and NodeJS Application using CodeBuild Deploy the application in EC2/Auto Scaling and see how CodePipeline helps you integrate AWS services Build a highly scalable and fault tolerant CI/CD pipeline Achieve the CI/CD of a microservice architecture application in AWS ECS using CodePipeline, CodeBuild, ECR, and CloudFormation Automate the provisioning of your infrastructure using CloudFormation and Ansible Automate daily tasks and audit compliance using AWS Lambda Deploy microservices applications on Kubernetes using Jenkins Pipeline 2.0 In Detail AWS CodeDeploy, AWS CodeBuild, and CodePipeline are scalable services offered by AWS that automate an application's build and deployment pipeline. In order to deliver tremendous speed and agility, every organization is moving toward automating an entire application pipeline. This book will cover all the AWS services required to automate your deployment to your instances. You'll begin by setting up and using one of the AWS services for automation – CodeCommit. Next, you'll learn how to build a sample Maven and NodeJS Application using CodeBuild. After you've built the application, you'll see how to use CodeDeploy to deploy the application in EC2/Autoscaling. You'll also build a highly scalable and fault tolerant continuous integration (CI)/continuous deployment (CD) pipeline using some easy-to-follow recipes. Following this, you'll achieve CI/CD for Microservices application and reduce the risk within your software development lifecycle. You'll also learn to set up an infrastructure using CloudFormation Template and Ansible, and see how to automate AWS resources using AWS Lambda. Finally, you'll learn to automate instances in AWS and automate the deployment lifecycle of applications. By the end of this book, you'll be able to minimize application downtime and implement CI/CD, gaining total control over your software development lifecycle. Style and approach This book takes a "How to do it" approach, providing with easy solutions to automate common maintenance and deployment tasks.

Entirely rewritten for Apple's Swift programming language, this updated cookbook helps you overcome the vexing issues you're likely to face when creating apps for iOS devices. You'll find hundreds of new and revised recipes for using the iOS 8 SDK, including techniques for working with Health data and HomeKit accessories, enhancing and animating graphics, storing and protecting data, sending and receiving notifications, and managing files and folders among them. Each recipe includes sample code on GitHub that you can use right away. Use CloudKit APIs to store information in the cloud with ease Create custom keyboards and extensions Access users' health-related information with HealthKit Interact with accessories inside the user's home with HomeKit Create vibrant and lifelike user interfaces with UIKit Dynamics Use the Keychain to protect your app's data Develop location-aware and multitasking-aware apps Work with iOS 8's audio and video APIs Use Event Kit UI to manage calendars, dates, and events Take advantage of the accelerometer and the gyroscope Get working examples for implementing gesture recognizers Retrieve and manipulate contacts and groups from the Address Book Determine a camera's availability and access the Photo Library

Completely revised for ASP.NET 2.0, this new edition of the best-selling ASP.NET Cookbook has everything you need to go from beginning to advanced Windows-based web site development using Microsoft's popular Visual Studio 2005 and ASP.NET 2.0 developer tools. Written for the impatient professional, ASP.NET 2.0 Cookbook contains more than 125 recipes for solving common and not-so-common problems you are likely to encounter when building ASP.NET-based web applications. The recipes in this book, which run the gamut from simple coding techniques to more comprehensive development strategies, are presented in the popular Problem-Solution-Discussion format of the O'Reilly Cookbook series. As with the first edition, every solution is coded in both C# and Visual Basic 2005. Among the additions and revisions to this new edition are: Three new chapters, including 25 new recipes for Master and Content pages, Personalization using Profiles and Themes, Custom Web Parts, and more New code for every solution, rewritten to take advantage of features and techniques new to ASP.NET 2.0 and available for download The ASP.NET 2.0 Cookbook continues to provide the most comprehensive coverage you'll find anywhere of: Tabular controls, including the new GridView control Data validation, including the new ASP.NET 2.0 validation controls, as well as techniques for performing your own validation programmatically User and custom controls Error handling, performance tuning, and caching Whether you're new to ASP.NET or an experienced Microsoft developer, with ASP.NET 2.0 Cookbook, deliverance from a long day (or night) at your computer could be just one recipe away.

Build, secure, and deploy real-world serverless applications in AWS and peek into the serverless cloud offerings from Azure, Google Cloud, and IBM Cloud Key Features Build serverless applications with AWS Lambda, AWS CloudFormation and AWS CloudWatch Perform data analytics and natural language processing(NLP)on the AWS serverless platform Explore various design patterns and best practices involved in serverless computing Book Description Managing physical servers will be a thing of the past once you're able to harness the power of serverless computing. If you're already prepped with the basics of serverless computing, Serverless Programming Cookbook will help you take the next step ahead. This recipe-based guide provides solutions to problems you might face while building serverless applications. You'll begin by setting up Amazon Web Services (AWS), the primary cloud provider used for most recipes. The next set of recipes will cover various components to build a Serverless application including REST APIs, database, user management, authentication, web hosting, domain registration, DNS management, CDN, messaging, notifications and monitoring. The book also introduces you to the latest technology trends such as Data Streams, Machine Learning and NLP. You will also see patterns and practices for using various services in a real world application. Finally, to broaden your understanding of Serverless computing, you'll also cover getting started guides for other cloud providers such as Azure, Google Cloud Platform and IBM cloud. By the end of this book, you'll have acquired the skills you need to build serverless applications efficiently using various cloud offerings. What you will learn Serverless computing in AWS and explore services with other clouds Develop full-stack apps with API Gateway, Cognito, Lambda and DynamoDB Web hosting with S3, CloudFront, Route 53 and AWS Certificate Manager SQS and SNS for effective communication between microservices Monitoring and troubleshooting with CloudWatch logs and metrics Explore Kinesis Streams, Amazon ML models and Alexa Skills Kit Who this book is for For developers looking for practical solutions to common problems while building a serverless application, this book provides helpful recipes. To get started with this intermediate-level book, knowledge of basic programming is a must.

From lambda expressions and JavaFX 8 to new support for network programming and mobile development, Java 8 brings a wealth of changes. This cookbook helps you get up to speed right away with hundreds of hands-on recipes across a broad range of Java topics. You'll learn useful techniques for everything from debugging and data structures to GUI development and functional programming. Each recipe includes self-contained code solutions that you can freely use, along with a discussion of how and why they work. If you are familiar with Java basics, this cookbook will bolster your knowledge of the language in general and Java 8's main APIs in particular. Recipes include: Methods for compiling, running, and debugging Manipulating, comparing, and rearranging text Regular expressions for string- and pattern-matching Handling numbers, dates, and times Structuring data with collections, arrays, and other types Object-oriented and functional programming techniques Directory and filesystem operations Working with graphics, audio, and video GUI development, including JavaFX and handlers Network programming on both client and server Database access, using JPA, Hibernate, and JDBC Processing JSON and XML for data storage Multithreading and concurrency

Thoroughly vetted by Adobe's AIR development team, Adobe AIR 1.5 Cookbook addresses fundamentals, best practices, and topics that web developers and application designers inquire about most. The

hands-on recipes in this cookbook help you solve a variety of tasks and scenarios you may encounter using Adobe AIR to build Rich Internet Applications for the desktop. It's an ideal way to learn the nuances of Adobe AIR, with practical solutions you can use right away, and detailed explanations of why and how they work. These recipes will help you: Build an AIR application with Flex, Flash, or HTML and Ajax Create a database and connect it to your application Put together native menus for PCs and Macs Work with the Service Monitor Framework Utilize the Adobe AIR Update Framework Create branded desktop experiences with custom chrome and custom application icons Distribute your AIR application with the Seamless Install Badge And more. Adobe AIR 1.5 Cookbook includes dozens of recipes from rising stars in the AIR development community-David Tucker, Rich Tretola, Marco Casario, and Koen De Weggheleire-along with the best solutions posted by visitors to the Adobe AIR Cookbook community website hosted by Adobe and O'Reilly (www.adobe.com/go/air_cookbook). If you're ready to expand your skill set with Adobe AIR, this is the book you've been waiting for.

DuBois organizes his cookbook's recipes into sections on the problem, the solution stated simply, and the solution implemented in code and discussed. The implementation and discussion sections are the most valuable, as they contain the command sequences, code listings, and design explanations that can be transferred to outside projects.

Annotation Ajax is the necessary paradigm in Web 2.0 sites. Most of the Web 2.0 sites are built with PHP and Ajax. Extending AJAX is about delivering front-end service for accessing back-end services in PHP in a quick and easy manner. With this book in hand, you will learn how to use the necessary tools for Ajaxification of websites and iPhones.PHP AJAX cookbook will teach you how to use the combination of PHP AJAX as a powerful platform for websites or web applications. Using AJAX for Communication with Server leads to faster response with PHP at the back-end services. The combination of AJAX PHP has many features such as speeding up the user experience, giving your web client much quicker response time and letting the client browser retrieve data from the server without having to refresh the whole page. You will learn the nuances of optimization and debugging Ajax applications. Further, you will learn how to program Ajax on iPhone devices.This book will teach you popular selector-based JavaScript followed by important concepts on debugging, optimization and best practices. There is a collection of recipes focused on creating basic utilities such as validating form using Ajax and creating a five star rating system. As jQuery is quite popular, useful tools and jQuery plugins like Ajax tooltips, tab navigation, autocomplete, shopping cart, and Ajax chat are covered subsequently. By the end of chapter 7 you will learn to visually speed up website responsiveness to building SEO-friendly Ajax websites. Also get to know about all popular Ajax webservices and APIs like Twitter, Facebook and Google Maps which are covered in Ajax Mashups. Finally, step-by-step recipes are presented to build iPhone apps using basic libraries and everyday useful Ajax tools.Build rich interactive web 2.0 sites with rich standards and Mashups around PHP Ajax.

Why reinvent the wheel every time you run into a problem with JavaScript? This cookbook is chock-full of code recipes for common programming tasks, along with techniques for building apps that work in any browser. You'll get adaptable code samples that you can add to almost any project--and you'll learn more about JavaScript in the process. The recipes in this book take advantage of the latest features in ECMAScript 2020 and beyond and use modern JavaScript coding standards. You'll learn how to: Set up a productive development environment with a code editor, linter, and test server Work with JavaScript data types, such as strings, arrays, and BigInts Improve your understanding of JavaScript functions, including arrow functions, closures, and generators Apply object-oriented programming concepts like classes and inheritance Work with rich media in JavaScript, including audio, video, and SVGs Manipulate HTML markup and CSS styles Use JavaScript anywhere with Node.js Access and manipulate remote data with REST, GraphQL, and Fetch Get started with the popular Express application-building framework Perform asynchronous operations with Promises, async/await, and web workers Over 90 hands-on recipes to help you learn and master the intricacies of Apache Hadoop 2.X, YARN, Hive, Pig, Oozie, Flume, Sqoop, Apache Spark, and Mahout About This Book Implement outstanding Machine Learning use cases on your own analytics models and processes. Solutions to common problems when working with the Hadoop ecosystem. Step-by-step implementation of end-to-end big data use cases. Who This Book Is For Readers who have a basic knowledge of big data systems and want to advance their knowledge with hands-on recipes. What You Will Learn Installing and maintaining Hadoop 2.X cluster and its ecosystem. Write advanced Map Reduce programs and understand design patterns. Advanced Data Analysis using the Hive, Pig, and Map Reduce programs. Import and export data from various sources using Sqoop and Flume. Data storage in various file formats such as Text, Sequential, Parquet, ORC, and RC Files. Machine learning principles with libraries such as Mahout Batch and Stream data processing using Apache Spark In Detail Big data is the current requirement. Most organizations produce huge amount of data every day. With the arrival of Hadoop-like tools, it has become easier for everyone to solve big data problems with great efficiency and at minimal cost. Grasping Machine Learning techniques will help you greatly in building predictive models and using this data to make the right decisions for your organization. Hadoop Real World Solutions Cookbook gives readers insights into learning and mastering big data via recipes. The book not only clarifies most big data tools in the market but also provides best practices for using them. The book provides recipes that are based on the latest versions of Apache Hadoop 2.X, YARN, Hive, Pig, Sqoop, Flume, Apache Spark, Mahout and many more such ecosystem tools. This real-world-solution cookbook is packed with handy recipes you can apply to your own everyday issues. Each chapter provides in-depth recipes that can be referenced easily. This book provides detailed practices on the latest technologies such as YARN and Apache Spark. Readers will be able to consider themselves as big data experts on completion of this book. This guide is an invaluable tutorial if you are planning to implement a big data warehouse for your business. Style and approach An easy-to-follow guide that walks you through world of big data. Each tool in the Hadoop ecosystem is explained in detail and the recipes are placed in such a manner that readers can implement them sequentially. Plenty of reference links are provided for advanced reading.

When you need practical hands-on support for Active Directory, the updated edition of this extremely popular Cookbook provides quick solutions to more than 300 common (and uncommon) problems you might encounter when deploying, administering, and automating Microsoft's network directory service. For the third edition, Active Directory expert

Laura E. Hunter offers troubleshooting recipes based on valuable input from Windows administrators, in addition to her own experience. You'll find solutions for the Lightweight Directory Access Protocol (LDAP), ADAM (Active Directory Application Mode), multi-master replication, Domain Name System (DNS), Group Policy, the Active Directory Schema, and many other features. The Active Directory Cookbook will help you: Perform Active Directory tasks from the command line Use scripting technologies to automate Active Directory tasks Manage new Active Directory features, such as Read-Only Domain Controllers, fine-grained password policies, and more Create domains and trusts Locate users whose passwords are about to expire Apply a security filter to group policy objects Check for potential replication problems Restrict hosts from performing LDAP queries View DNS server performance statistics Each recipe includes a discussion explaining how and why the solution works, so you can adapt the problem-solving techniques to similar situations. Active Directory Cookbook is ideal for any IT professional using Windows Server 2008, Exchange 2007, and Identity Lifecycle Manager 2007, including Active Directory administrators looking to automate task-based solutions. "It is rare for me to visit a customer site and not see a copy of Active Directory Cookbook on a shelf somewhere, which is a testament to its usefulness. The Cookbook takes the pain out of everyday AD tasks by providing concise, clear and relevant recipes. The fact that the recipes are provided using different methods (graphical user interface, command line and scripting) means that the book is suitable for anyone working with AD on a day-to-day basis. The introduction of PowerShell examples in this latest edition will be of particular interest for those looking to transition from VBScript. Laura has also done a great job in extending the Cookbook in this edition to encompass the broad range of changes to AD in Windows Server 2008." --Tony Murray, Founder of Activedir.org and Directory Services MVP "If you already understand Active Directory fundamentals and are looking for a quick solution to common Active Directory related tasks, look no further, you have found the book that you need." --joe Richards, Directory Services MVP "The Active Directory Cookbook is the real deal... a soup-to-nuts catalog of every administrative task an Active Directory administrator needs to perform. If you administer an Active Directory installation, this is the very first book you have to put on your shelf." --Gil Kirkpatrick, Chief Architect, Active Directory and Identity Management, Quest Software and Directory Services MVP

Offers instructions for creating programs to do tasks including fetching URLs and generating bar charts using the open source scripting language, covering topics such as data types, regular expressions, encryption, and PEAR.

In the last few years, security has become a hot-button issue for IT organizations of all sizes. Accordingly, many of the security features that were either optional or suspect in Windows 2000 have become solid, effective fixtures in Windows Server 2003-making it the most secure operating system Microsoft has ever produced. That is, if you know how to configure it properly. The Windows Server 2003 Security Cookbook wants to make sure that you do know how. Picking up right where its predecessor, the Windows Server Cookbook, left off, this desktop companion is focused solely on Windows Server security. It teaches you how to perform important security tasks in the Windows Server 2003 OS using specific and adaptable recipes. Each recipe features a brief description of the problem, a step-by-step solution, and then a discussion of the technology at work. Whenever possible, the authors even tell you where to look for further information on a recipe. The book is written in a highly modular format, with each chapter devoted to one or more technologies that Windows Server 2003 provides. This approach allows you to look up a task or scenario that you want to accomplish, find that page, and read that particular recipe only. Topics include: System preparation and administration Protecting the computer at the TCP/IP level Applying security options to Active Directory Improving security on domain controllers Securing DHCP controllers Encrypting and signing network traffic using IPSec Patch management If you're an intermediate or advanced system administrator who wants to feel secure when deploying Windows Server 2003 and its related services, then you don't want to be without the Windows Server 2003 Security Cookbook. Thoroughly revised and expanded, this second edition adds sections on MPLS, Security, IPv6, and IP Mobility and presents solutions to the most common configuration problems.

When you need practical hands-on support for Active Directory, the updated edition of this extremely popular Cookbook provides quick solutions to more than 300 common (and uncommon) problems you might encounter when deploying, administering, and automating Microsoft's network directory service. For the third edition, Active Directory expert Laura E. Hunter offers troubleshooting recipes based on valuable input from Windows administrators, in addition to her own experience. You'll find solutions for the Lightweight Directory Access Protocol (LDAP), ADAM (Active Directory Application Mode), multi-master replication, Domain Name System (DNS), Group Policy, the Active Directory Schema, and many other features. The Active Directory Cookbook will help you: Perform Active Directory tasks from the command line Use scripting technologies to automate Active Directory tasks Manage new Active Directory features, such as Read-Only Domain Controllers, fine-grained password policies, and more Create domains and trusts Locate users whose passwords are about to expire Apply a security filter to group policy objects Check for potential replication problems Restrict hosts from performing LDAP queries View DNS server performance statistics Each recipe includes a discussion explaining how and why the solution works, so you can adapt the problem-solving techniques to similar situations. Active Directory Cookbook is ideal for any IT professional using Windows Server 2008, Exchange 2007, and Identity Lifecycle Manager 2007, including Active Directory administrators looking to automate task-based solutions. "It is rare for me to visit a customer site and not see a copy of Active Directory Cookbook on a shelf somewhere, which is a testament to its usefulness. The Cookbook takes the pain out of everyday AD tasks by providing concise, clear and relevant recipes. The fact that the recipes are provided using different methods (graphical user interface, command line and scripting) means that the book is suitable for anyone working with AD on a day-to-day basis. The introduction of PowerShell examples in this latest edition will be of particular interest for those looking to transition from VBScript. Laura has also done a great job in extending the Cookbook in this edition to encompass the broad range of changes to AD in Windows Server 2008." --Tony Murray, Founder of Activedir.org and Directory Services MVP "If you already understand Active Directory fundamentals and are looking for a quick solution to common Active Directory related tasks, look no further, you have found the book that you need."

--joe Richards, Directory Services MVP "The Active Directory Cookbook is the real deal... a soup-to-nuts catalog of every administrative task an Active Directory administrator needs to perform. If you administer an Active Directory installation, this is the very first book you have to put on your shelf." --Gil Kirkpatrick, Chief Architect, Active Directory and Identity Management, Quest Software and Directory Services MVP

In today's Web 2.0 world, JavaScript and Dynamic HTML are at the center of the hot new approach to designing highly interactive pages on the client side. With this environment in mind, the new edition of this book offers bite-sized solutions to very specific scripting problems that web developers commonly face. Each recipe includes a focused piece of code that you can insert right into your application. Why is JavaScript & DHTML Cookbook so popular? After reading thousands of forum threads over the years, author and scripting pioneer Danny Goodman has compiled a list of problems that frequently vex scripters of various experience levels. For every problem he addresses, Goodman not only offers code, but a discussion of how and why the solution works. Recipes range from simple tasks, such as manipulating strings and validating dates in JavaScript, to entire libraries that demonstrate complex tasks, such as cross-browser positioning of HTML elements, sorting tables, and implementing Ajax features on the client. Ideal for novices as well as experienced scripters, this book contains more than 150 recipes for: Working with interactive forms and style sheets Presenting user-friendly page navigation Creating dynamic content via Document Object Model scripting Producing visual effects for stationary content Positioning HTML elements Working with XML data in the browser Recipes in this Cookbook are compatible with the latest W3C standards and browsers, including Internet Explorer 7, Firefox 2, Safari, and Opera 9. Several new recipes provide client-side Ajax solutions, and many recipes from the previous edition have been revised to help you build extensible user interfaces for Web 2.0 applications. If you want to write your own scripts and understand how they work, rather than rely on a commercial web development framework, the JavaScript & DHTML Cookbook is a must.

Ready to make amazing games for the iPhone, iPad, and iPod touch? With Apple's Swift programming language, it's never been easier. This updated cookbook provides detailed recipes for a managing wide range of common iOS game-development issues, ranging from 2D and 3D math to SpriteKit and OpenGL to performance—all revised for Swift. You get simple, direct solutions to common problems found in iOS game programming. Need to figure out how to give objects physical motion, or want a refresher on gaming-related math problems? This book provides sample projects and straightforward answers. All you need to get started is some familiarity with iOS development, Swift, and Objective-C. Design the architecture and code layout of your game Build and customize menus with UIKit Detect and respond to user input Use techniques to play sound effects and music Learn different ways to store information for later use Create 2D graphics with SpriteKit Create 3D graphics with SceneKit Add two-dimensional physics simulation Learn beginning, intermediate, and advanced 3D graphics with OpenGL Create challenges with artificial intelligence Take advantage of game controllers and external displays

Not a reference book, and not a tutorial either, the new second edition of the highly regarded Access Cookbook is an uncommonly useful collection of solutions to problems that Access users and developers are likely to face as they attempt to build increasingly complex applications. Although using any single "recipe" in the book will more than pay back the cost of the book in terms of both hours saved and frustration thwarted, Access Cookbook, Second Edition is much more than a handy assortment of cut-and-paste code. Each of the "recipes" examine a particular problem--problems that commonly occur when you push the upper limits of Access, or ones that are likely to trip up a developer attempting to design a more elegant Access application--even some things you never knew Access could do. The authors then, in a clear, accessible, step-by-step style, present the problems' solution. Following each "recipe" are insights on how Access works, potential pitfalls, interesting programming techniques that are used in the solution, and how and why the solution works, so you can adapt the problem-solving techniques to other similar situations. Fully updated for Access 2003, Access Cookbook, Second Edition is also one of the first books to thoroughly explore new support for .NET managed code and XML. All of the practical, real-world examples have been tested for compatibility with Access 2003, Windows XP, and Windows Server 2003. This updated new edition also covers Access and SharePoint, Access and SmartTags, Access and .NET; and Access and XML. Access power users and programmers at all levels, from the relatively inexperienced to the most sophisticated, will rely on the Access Cookbook for quick solutions to gnarly problems. With a dog-eared copy of Access Cookbook at your side, you can spend your time and energy where it matters most: working on the interesting facets of your Access application, not just the time-consuming ones.

For system administrators, programmers, and end users, shell command or carefully crafted shell script can save you time and effort, or facilitate consistency and repeatability for a variety of common tasks. This cookbook provides more than 300 practical recipes for using bash, the popular Unix shell that enables you to harness and customize the power of any Unix or Linux system. Ideal for new and experienced users alike—including proficient Windows users and sysadmins—this updated second edition helps you solve a wide range of problems. You'll learn ways to handle input/output, file manipulation, program execution, administrative tasks, and many other challenges. Each recipe includes one or more scripting examples and a discussion of why the solution works. You'll find recipes for problems including: Standard output and input, and executing commands Shell variables, shell logic, and arithmetic Intermediate shell tools and advanced scripting Searching for files with find, locate, and slocate Working with dates and times Creating shell scripts for various end-user tasks Working with tasks that require parsing Writing secure shell scripts Configuring and customizing bash

Build feature-rich, reliable Android Pie apps with the help of more than 100 proven industry standard recipes and strategies. Key Features Uncover the latest features in Android 9 Pie to make your applications stand out Develop Android Pie applications with the latest mobile technologies, from set up to security Get up-to-speed with Android Studio 3 and its impressive new features Book Description The Android OS has the largest installation base of any operating system in the world. There has never been a better time to learn Android development to write your own applications, or to make your own contributions to the open source community! With this extensively updated cookbook, you'll find solutions for working with the user interfaces, multitouch gestures, location awareness, web services, and device features such as the phone, camera, and accelerometer. You also get useful steps on packaging your app for the Android Market. Each recipe provides a clear solution and sample code you can use in your project from the outset. Whether you are writing your first app or your hundredth, this is a book that you will come back to time and time again, with its many tips and tricks on the rich features of Android Pie. What you will learn Develop applications using the latest Android framework while maintaining

backward-compatibility with the support library Create engaging applications using knowledge gained from recipes on graphics, animations, and multimedia Work through succinct steps on specifics that will help you complete your project faster Add location awareness to your own app with examples using the latest Google Play services API Utilize Google Speech Recognition APIs for your app Who this book is for If you are new to Android development and want to take a hands-on approach to learning the framework, or if you are an experienced developer in need of clear working code to solve the many challenges in Android development, you will benefit from this book. Either way, this is a resource you'll want to keep on your desk as a quick reference to help you solve new problems as you tackle more challenging projects.

Written by members of the Apollo product team, this is the official guide to the Alpha release of Adobe Apollo, the new cross platform desktop runtime from Adobe Labs. Apollo for Adobe Flex Developers Pocket Guide explains how to build and deploy Flash-based Rich Internet Applications (RIAs) to the desktop using Adobe's Flex framework. This book describes concisely how Apollo works, and offers numerous examples for those who want to start building RIAs for the desktop right away. Why put RIAs on the desktop? They're already supposed to offer the responsiveness of desktop programs. Unfortunately, web browsers were designed to deliver and display HTML-based documents, not applications. The conflict between document- and application-focused functionality creates several problems when deploying applications via the browser. Adobe Apollo gives you the best of both worlds -- the web development model and true desktop functionality. This pocket guide explains how to: Set up your development environment Create your first application Use the File I/O API Use HTML within Flex-based Apollo applications Use the included Apollo mini-cookbook for common tasks The book also includes a guide to Apollo packages, classes, and command-line tools. Once you understand the basics of building a Flex-based Apollo application, this pocket guide makes an ideal reference for tackling specific problems. Adobe Developer Library is a co-publishing partnership between O'Reilly Media and Adobe Systems, Inc. and is designed to produce the number one information resources for developers who use Adobe technologies. Created in 2006, the Adobe Developer Library is the official source for comprehensive learning solutions to help developers create expressive and interactive web applications that can reach virtually anyone on any platform. With top-notch books and innovative online resources covering the latest in rich Internet application development, the Adobe Developer Library offers expert training and in-depth resources, straight from the source.

Jump in and build working Android apps with the help of more than 230 tested recipes. The second edition of this acclaimed cookbook includes recipes for working with user interfaces, multitouch gestures, location awareness, web services, and specific device features such as the phone, camera, and accelerometer. You also get useful info on packaging your app for the Google Play Market. Ideal for developers familiar with Java, Android basics, and the Java SE API, this book features recipes contributed by more than three dozen Android developers. Each recipe provides a clear solution and sample code you can use in your project right away. Among numerous topics, this cookbook helps you: Get started with the tooling you need for developing and testing Android apps Create layouts with Android's UI controls, graphical services, and pop-up mechanisms Build location-aware services on Google Maps and OpenStreetMap Control aspects of Android's music, video, and other multimedia capabilities Work with accelerometers and other Android sensors Use various gaming and animation frameworks Store and retrieve persistent data in files and embedded databases Access RESTful web services with JSON and other formats Test and troubleshoot individual components and your entire application

Not a reference book, and not a tutorial either, the new second edition of the highly regarded Access Cookbook is an uncommonly useful collection of solutions to problems that Access users and developers are likely to face as they attempt to build increasingly complex applications. Although using any single "recipe" in the book will more than pay back the cost of the book in terms of both hours saved and frustration thwarted, Access Cookbook, Second Edition is much more than a handy assortment of cut-and-paste code. Each of the "recipes" examine a particular problem--problems that commonly occur when you push the upper limits of Access, or ones that are likely to trip up a developer attempting to design a more elegant Access application--even some things you never knew Access could do. The authors then, in a clear, accessible, step-by-step style, present the problems' solution. Following each "recipe" are insights on how Access works, potential pitfalls, interesting programming techniques that are used in the solution, and how and why the solution works, so you can adapt the problem-solving techniques to other similar situations. Fully updated for Access 2003, Access Cookbook, Second Edition is also one of the first books to thoroughly explore new support for .NET managed code and XML. All of the practical, real-world examples have been tested for compatibility with Access 2003, Windows XP, and Windows Server 2003. This updated new edition also covers Access and SharePoint, Access and SmartTags, Access and .NET; and Access and XML. Access power users and programmers at all levels, from the relatively inexperienced to the most sophisticated, will rely on the Access Cookbook for quick solutions to gnarly problems. With a dog-eared copy of Access Cookbook at your side, you can spend your time and energy where it matters most: working on the interesting facets of your Access application, not just the time-consuming ones.

Quickly learn and employ practical methods for developing microservices Key Features Get to grips with microservice architecture to build enterprise-ready applications Adopt the best practices to find solutions to specific problems Monitor and manage your services in production Book Description Microservices have become a popular way to build distributed systems that power modern web and mobile apps. Deploying your application as a suite of independently deployable, modular, and scalable services has many benefits. In this book, you'll learn to employ microservices in order to make your application more fault-tolerant and easier to scale and change. Using an example-driven approach, Microservice Development Cookbook introduces you to the microservice architectural style. You'll learn how to transition from a traditional monolithic application to a suite of small services that interact to provide smooth functionality to your client applications. You'll also learn about the patterns used to organize services, so you can optimize request handling and processing and see how to handle service-to-service interactions. You'll then move on to understanding how to secure microservices and add monitoring in order to debug problems. This book also covers fault-tolerance and reliability patterns that help you use microservices to isolate failures in your applications. By the end of the book, you'll be able to work with a team to break a large, monolithic codebase into independently deployable and scalable microservices. You'll also study how to efficiently and effortlessly manage a microservice-based architecture. What you will learn Learn how to design microservice-based systems Create services that fail without impacting users Monitor your services to perform debugging and create observable systems Manage the security of your services Create fast and reliable deployment pipelines Manage multiple environments for your services Simplify the local development of microservice-based systems Who this book is for Microservice Development Cookbook is for developers who would like to build effective and scalable microservices. Basic knowledge of the microservices architecture is assumed.

This book is for experienced Java developers with NLP needs, whether academics, industrialists, or hobbyists. A basic knowledge of NLP terminology will be beneficial.

The best way to showcase a powerful new technology is to demonstrate its real-world results, and that's exactly what this new Cookbook does with Adobe Flex 3. Wide ranging and highly practical, Flex 3

Cookbook contains more than 300 proven recipes for developing interactive Rich Internet Applications and Web 2.0 sites. You'll find everything from Flex basics, to solutions for working with visual components and data access, to tips on application development, unit testing, and using Adobe AIR. You also get ideas from the development community. Through its Flex Cookbook website (www.adobe.com/devnet/), Adobe invited Flex developers to post their own solutions for working with this technology, and from hundreds of posts, the authors chose the best and most useful solutions to supplement Flex 3 Cookbook. Each recipe inside provides a solution to a common problem, explains how and why it works, and offers sample code that you can put to use immediately. Topics include: Containers and dialogues Working with Text Data driven components DataGrid and Advanced DataGrid ItemRenderers and Editors Images, bitmaps, videos, and sounds CSS, styling, and skinning States and effects Working with Collections, arrays, and DataProviders Using DataBinding Validation, formatting, and regular expressions Using Charts and data visualization Services and Data Access Using RSLs and Modules Working with Adobe AIR Whether you're a committed Flex developer or still evaluating the technology, you'll discover how to get quick results with Flex 3 using the recipes in this Cookbook. It's an ideal way to jumpstart your next web application.

Over 90 recipes to help you write clean code, solve common JavaScript problems, and work on popular use cases like SPAs, microservices, native mobile development with Node, React, React Native and Electron. Key Features Over 90 practical recipes to help you write clean and maintainable JavaScript codes with the latest ES8 Leverage the power of leading web frameworks like Node and React to build modern web apps Features comprehensive coverage of tools and techniques needed to create multi-platform apps with JavaScript Book Description JavaScript has evolved into a language that you can use on any platform. Modern JavaScript Web Development Cookbook is a perfect blend of solutions for traditional JavaScript development and modern areas that developers have lately been exploring with JavaScript. This comprehensive guide teaches you how to work with JavaScript on servers, browsers, mobile phones and desktops. You will start by exploring the new features of ES8. You will then move on to learning the use of ES8 on servers (with Node.js), with the objective of producing services and microservices and dealing with authentication and CORS. Once you get accustomed to ES8, you will learn to apply it to browsers using frameworks, such as React and Redux, which interact through Ajax with services. You will then understand the use of a modern framework to develop the UI. In addition to this, development for mobile devices with React Native will walk you through the benefits of creating native apps, both for Android and iOS. Finally, you'll be able to apply your new-found knowledge of server-side and client-side tools to develop applications with Electron. What you will learn Use the latest features of ES8 and learn new ways to code with JavaScript Develop server-side services and microservices with Node.js Learn to do unit testing and to debug your code Build client-side web applications using React and Redux Create native mobile applications for Android and iOS with React Native Write desktop applications with Electron Who this book is for This book is for developers who want to explore the latest JavaScript features, frameworks, and tools for building complete mobile, desktop and web apps, including server and client-side code. You are expected to have working knowledge of JavaScript to get the most out of this book.

The total number of web pages today has been estimated at over 3 billion, spanning millions of individual websites. Not surprisingly, there is tremendous pressure on web developers and designers to remain current with the latest technologies. The Web Site Cookbook from O'Reilly covers all the essential skills that you need to create engaging, visitor-friendly websites. It helps you with the practical issues surrounding their inception, design, and maintenance. With recipes that teach both routine and advanced setup tasks, the book includes clear and professional instruction on a host of topics, including: registering domains ensuring that hostnames work managing the directory maintaining and troubleshooting a website site promotion visitor tracking implementing e-commerce systems linking with sales sites This handy guide also tackles the various elements of page design. It explains how to control a reader's eye flow, how to choose a template system, how to set up a color scheme, and more. Typical of O'Reilly's "Cookbook" series, the Web Site Cookbook is written in a straightforward format, featuring recipes that contain problem statements and solutions. A detailed explanation then follows each recipe to show you how and why the solution works. This question-solution-discussion format is a proven teaching method, as any fan of the "Cookbook" series can attest to. Regardless of your strong suit or your role in the creation and life of a website, you can benefit from the teachings found in the Web Site Cookbook. It's a must-have tool for advancing your skills and making better sites.

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