





of these elements. Discussions involve traditional entertainment areas like theatre, as well as lesser known facets of the industry including film/video, landscape lighting, retail/museum lighting, virtual lighting, concert, spectacle performances, and architectural lighting. Models of design tasks demonstrate the actual use and development of plots/sections, schedules, photometrics tables, and cut sheets, rather than simply talking about what they are. This hands-on approach provides students with a firm understanding of how to actually use these tools and processes.

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