

The Lego Technic Idea Book

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Filled with stunning photos, step-by-step instructions, and creative ideas for customization—The LEGO Castle Book shows you how to build six mini castles complete with moats, drawbridges, gatehouses, and more! Travel through the history of castle architecture and learn how to build basic castle components like walls, towers, gates, and keeps. Whether your goal is to add realistic details like crenellations, turrets, and parapets to your designs or to create a believable medieval setting, you'll find endless inspiration in The LEGO Castle Book. Includes complete parts list and building instructions for 6 castles: • Sleeping Dragon • Land's End • River Gate • Winter Palace • Eight Arches • Mountain Kingdom

The LEGO® Technic Idea Book: Wheeled Wonders is a collection of hundreds of mechanisms for cars, trucks, motorcycles, and other vehicles that you can build based on their pictures alone. Each project uses color-coded pieces and is photographed from multiple angles, making it easy to see how the models are assembled without the need for step-by-step instructions. Every model illustrates a different principle, concept, or mechanism that will inspire your own original creations. You're encouraged to

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use these elements as building blocks to create your own masterpieces. The Technic models in *Wheeled Wonders* spin or move things, drag race, haul heavy gear, bump off walls, wind up and go, and much more. You'll discover how to build differential gears, implement steering and suspension, and design clutch and transmission systems to use in your own vehicles. This visual guide, the second in the three-volume LEGO Technic Idea Book series, is the brainchild of master builder Yoshihito Isogawa of Tokyo, Japan. Each title is filled with photos of Isogawa's unique models, all of which are designed to fire the imaginations of LEGO builders young and old. Imagine. Create. Invent. Now, what will you build? NOTE: The LEGO Technic Idea Book series uses parts from various Technic sets. If you don't have some of the pieces shown in a particular model, experiment by substituting your own parts or visit the author's website for a list of the special parts used in the book.

Learn the model-making process from start to finish, including the best ways to choose scale, wheels, motors, and track layout. Get advice for building steam engines, locomotives, and passenger cars, and discover fresh ideas and inspiration for your own LEGO train designs. Inside you'll find: -A historical tour of LEGO trains -Step-by-step building instructions for models of the German Inter-City Express (ICE), the Swiss "Crocodile," and a vintage

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passenger car -Tips for controlling your trains with transformers, receivers, and motors -Advice on advanced building techniques like SNOT (studs not on top), microstriping, creating textures, and making offset connections -Case studies of the design process -Ways to use older LEGO pieces in modern designs For ages 10+

Calling All Tinkerers, Experimenters & Inventors! Unleash Your Creative Powers with Exciting LEGO® Innovations Use science and engineering to transform your bin of LEGO® bricks into amazing, movable toys, machines and gadgets. Bestselling author Sarah Dees is back with an all-new collection of projects featuring ingenious designs and simple scientific principles that real engineers use every day. Make yourself a robot pal whose legs move as he rolls along, or a drummer who really plays the drums. Build a wind-up car complete with a flywheel that'll send your minifigures zooming. Or challenge your friends to a game of pinball on a LEGO® pinball machine you built from scratch. Each project is cooler than the next! It's easy and fun to build each of these awesome contraptions and games by following the clear step-by-step instructions and photographs. Think you have a different way to build something? Exercise your inventing muscles and tinker away! You're in charge of your designs, so experiment and tweak to make your inventions personal to you. No matter what you end up

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creating, you'll learn exciting new things about science, impress your family and have a blast along the way.

Take your creations to the next level with The LEGO Architecture Idea Book! These clever building tips will give you endless inspiration for making your own amazing mansions, castles, houses, spooky shacks, and more. Every chapter includes ideas for creating architectural elements like columns, doors, windows, and walls. But rather than providing step-by-step instructions, the book includes helpful photography from every angle that shows you how to achieve the look, adapt it to your build, and make it your own. Learn how to: - Build amazing walls that break the mold, with brick-and-mortar effects, weathered walls, and loose bricks - Recreate structural effects like timber framing, soaring towers and turrets, shingled roofs, clapboard siding, and more - Elevate your models with "stained glass", intricate color patterns, and tumble-down wear-and-tear - Use pieces like croissants, snakes, and goblets to make unique architectural ornamentation Bursting with clever ideas, The LEGO Architecture Idea Book will show you how to turn your buildings into impressive, realistic structures.

A car that somersaults? A twelve-legged centipede? A beetle that can follow a curved black line? The LEGO MINDSTORMS robotics kits provide the raw materials and Joe Nagata's LEGO MINDSTORMS

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Idea Book the know-how.

A follow-up to the best-selling LEGO® Technic Idea Book series by master builder and LEGO luminary Yoshihito Isogawa, readers learn to create their own robots from the LEGO MINDSTORMS Robot Inventor Set. If you've had your fun building programmable, intelligent creations with the LEGO® MINDSTORMS® Robot Inventor set, it's time to take your bot-building to the next level! With over 125 new models, the LEGO MINDSTORMS Robot Inventor Idea Book will unleash your imagination and open up limitless possibilities for unique robotic designs. You'll learn how to build basic mechanisms with motors and sensors, robots that can walk or drive themselves, and practical tools for lifting, opening doors, drawing, and even launching projectiles. Then, bring them all to life with the LEGO MINDSTORMS Robot Inventor App, which lets you program your bots to perform tasks and missions. Each model is paired with an illustrated list of parts and multi-angled color photographs, so you can easily reproduce the projects without the need for step-by-step instructions. Best of all, you'll also be inspired to combine various mechanisms into your own interactive inventions, toys, cars, games, and more! To build the book's models, all you need is the LEGO® MINDSTORMS® Robot Inventor set (#51515) and a smart device that can run the MINDSTORMS App.

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Have you ever wondered what your LEGO creations would look like on the big screen? The LEGO Animation Book will show you how to bring your models to life with stop-motion animation—no experience required! Follow step-by-step instructions to make your first animation, and then explore the entire filmmaking process, from storyboards to post-production. Along the way, you'll learn how to:

- Create special effects like explosions and flying minifigures
- Convey action and emotion with your minifigure actors
- Design sets for animation—make three buildings look like an entire city!
- Light, frame, and capture consistent photos
- Add detail and scope to your films by building in different scales
- Build camera dollies and rigs out of LEGO bricks
- Choose cameras, software, and other essential animation tools

Dive into the world of animation and discover a whole new way to play! For ages 10+

Come explore an incredible LEGO® universe in LEGO Space: Building the Future. Spaceships, orbital outposts, and new worlds come to life in this unique vision of the future, built completely from LEGO bricks. A selection of step-by-step building instructions will have you constructing your own cosmic creations to play with at home. Marvel at interstellar battlecruisers, space pirates, charming robots, and other stunning builds from an amazing future!

Unlock the secrets of LEGO® building and create new worlds with your imagination. Your guide to becoming a LEGO master builder. Become inspired with detailed master building techniques and tips to create amazing modules with your collection. Test and challenge your building skills, with

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hundreds of awesome ideas to choose from, ranging from beginner LEGO builds to more advanced creative modules. A fun activity that stimulates creativity and tactical skills. LEGO blocks are to be played without limitations and this building guide is here to inspire you. This LEGO instructions book explores the endless possibilities you can create with your own LEGO brick collection. It's up to you, show off your building skills or add amazing creative modules to your own LEGO world. Are You Ready For The Most Awesome LEGO Building Adventures Yet? Learn through visual tips, step-by-step guides, creative model ideas and pro building techniques shown throughout the book. The LEGO® Awesome Ideas book includes detailed illustrations on how to build amazing real-world modules like fleets of mini robots, magical castles, a LEGO® birthday cake, space vehicle constructions and even a realistic-looking LEGO mobile phone. Journey through six incredible worlds bursting with hundreds of approved fans LEGO ideas and building tips. This book helps you create your own amazing models with step-by-step guides that unlock the secrets of great LEGO building. This LEGO book is based on 5 different LEGO themes: - Outer Space - The Wild West - Fantasy Land The Real World - The Modern Metropolis With creative model ideas and visual tips and techniques, LEGO® Awesome Ideas will inspire everyone from beginners to accomplished builders. An International Literary Association - Children's Book Council Children's Choices List Selection LEGO, the LEGO logo, the Brick and Knob configurations and the Minifigure are trademarks of the LEGO Group. © 2015 The LEGO Group.

Hundreds of creative LEGO® build ideas, activities, games, challenges, and pranks! Winner of the Best eBook category Creative Play Awards 2016, this superb LEGO build ebook inspires you to look at your LEGO bricks in new and exciting ways. Go on a LEGO treasure hunt. Create and perform

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LEGO magic tricks. Make a LEGO stop-motion movie. Build your own LEGO pet. Challenge your family to build the tallest LEGO tower-and much, much more! Featuring imaginative play and building ideas-from LEGO games that take just a few minutes and require a handful of bricks, to inspirational build ideas and activities to keep you occupied for hours.

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LEGO MINDSTORMS has changed the way we think about robotics by making it possible for anyone to build real, working robots. The latest MINDSTORMS set, EV3, is more powerful than ever, and The LEGO MINDSTORMS EV3 Discovery Book is the complete, beginner-friendly guide you need to get started. Begin with the basics as you build and program a simple robot to experiment with motors, sensors, and EV3 programming. Then you'll move on to a series of increasingly sophisticated robots that will show you how to work with advanced programming techniques like data wires, variables, and custom-made programming blocks. You'll also learn essential building techniques like how to use beams, gears, and connector blocks effectively in your own designs. Master the possibilities of the EV3 set as you build and program: –The EXPLOR3R, a wheeled vehicle that uses sensors to navigate around a room and follow lines –The FORMULA EV3 RACE CAR, a streamlined remote-controlled race car –ANTY, a six-legged walking creature that adapts its behavior to its surroundings –SK3TCHBOT, a robot that lets you play games on the EV3 screen –The SNATCH3R, a robotic arm that can autonomously find, grab, lift, and move the infrared beacon –LAVA R3X, a humanoid robot that walks and talks More than 150 building and programming challenges throughout encourage you to think creatively and apply what you've learned to invent your own robots. With The LEGO MINDSTORMS EV3 Discovery Book as your guide, you'll be building your own out-of-this-world creations

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in no time! Requirements: One LEGO MINDSTORMS EV3 set (LEGO SET #31313)

The LEGO® Technic Idea Book: Simple Machines is a collection of hundreds of working examples of simple yet fascinating Technic models that you can build based on their pictures alone. Each project uses color-coded pieces and is photographed from multiple angles, making it easy to see how the models are assembled without the need for step-by-step instructions. Every model illustrates a different principle, concept, or mechanism that will inspire your own original creations. You're encouraged to use these elements as building blocks to create your own masterpieces. The Technic models in Simple Machines demonstrate basic configurations of gears, shafts, pulleys, turntables, connectors, and the like. You'll learn how to create small, elegant machines like cranes, operable doors, motorized cars, a rubber band-powered rocket launcher, a hand-cranked drag racer, and even musical instruments. This visual guide, the first in the three-volume LEGO Technic Idea Book series, is the brainchild of master builder Yoshihito Isogawa of Tokyo, Japan. Each title is filled with photos of Isogawa's unique models, all of which are designed to fire the imaginations of LEGO builders young and old. Imagine. Create. Invent. Now, what will you build? NOTE: The LEGO Technic Idea Book series uses parts from various Technic sets. If you don't have some of the pieces shown in a particular model, experiment by substituting your own parts or visit the author's website for a list of the special parts used in the book.

Master builder and LEGO luminary Yoshihito Isogawa helps you build more than 100 creative, non-electric models with LEGO Technic parts. Part of a two-volume set. This book in the LEGO Technic Non-Electric Models series features 141 motor-free devices for you to build and operate. Each project includes full-color photographs from multiple angles and

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illustrated Technic parts to help you follow along. The models range from basic mechanisms that showcase the power of gears and rotation to moving vehicles that demonstrate linear, oscillating, rotary, and reciprocating motion. The Technic models in Simple Machines require no electric elements or sensors. Instead, they operate with cranks, chains, cams, rack-and-pinion gears, rubber bands, weights, and flywheels. As you explore these projects and develop your building skills, you'll be inspired to create your own mechanical marvels. This Technic guide is part of a series, and the brainchild of master builder Yoshihito Isogawa. Each book in the series is filled with vibrant photos of Isogawa's unique non-electric models, which will fire up the imaginations of LEGO builders of all ages. Imagine. Create. Invent. Now, what will you build?

This second volume of The LEGO Power Functions Idea Book, Cars and Contraptions, showcases small projects to build with LEGO Technic gears, motors, gadgets, and other moving elements. You'll find hundreds of clever, buildable mechanisms, each one demonstrating a key building technique or mechanical principle. You'll learn to build four-wheel drive cars, adorable walking 'bots, steerable tanks, robotic inchworms, and cars that can follow the edge of a table! Each model includes a list of required parts and colorful photographs that guide you through the build without the need for step-by-step instructions. As you build, you'll explore the principles of gear systems, power translation, differentials, suspensions, and more.

The most impressive LEGO models often take careful planning (and lots of pieces), but with some inspiration, a little imagination, and a number of tried-and-true techniques, you too can turn bricks into a masterpiece. In The Art of LEGO® Design, author Jordan Schwartz explores LEGO as an artistic medium. This wide-ranging collection of creative techniques

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will help you craft your own amazing models as you learn to see the world through the eyes of some of the greatest LEGO builders. Each concept is presented with a collection of impressive models to spark your imagination—like fantastic dragons, futuristic spaceships, expressive characters, and elaborate dioramas. You'll discover some of the inventive techniques that LEGO artists use to:

- Create lifelike creatures from unusual elements like inside-out tires and minifigure capes
- Design sleek cars without showing a single stud
- Add ambience to dioramas with light bricks or LEDs
- Craft eye-catching textures to create cobblestone roads and brick walls
- Build sturdy, detailed, posable mechs and other figures
- Add depth with forced perspective and interesting silhouettes

Interviews with the talented builders behind many of the book's models reveal their thoughts on the design process and what inspires them most. Even if you've been building with LEGO since you could crawl, you'll find new inspiration in *The Art of LEGO® Design*.

The LEGO® MINDSTORMS® EV3 Idea Book explores dozens of creative ways to build amazing mechanisms with the LEGO MINDSTORMS EV3 set. Each model includes a list of the required parts, minimal text, and colorful photographs from multiple angles so you can re-create it without the need for step-by-step instructions. You'll learn to build cars with real suspension, steerable crawlers, ball-shooters, grasping robotic arms, and other creative marvels. Each model demonstrates simple mechanical principles that you can use as building blocks for your own creations. Best of all, every part you need to build these machines comes in one LEGO set (#31313)!

Over 2 million copies sold worldwide! Be inspired to create and build amazing models with your LEGO® bricks! The LEGO Ideas Book is packed full of tips from expert LEGO builders on how to make jet planes reach new heights, create

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fantastic fortresses, swing through lush jungles, have fun on the farm and send space shuttles out of this world! This awesome ideas book is divided into six themed chapters - transport, buildings, space, kingdoms, adventure, and useful makes - to inspire every member of the family to get building. With over 500 models and ideas, this book is perfect for any LEGO fan - young or young at heart - who want to make their models cool, fun and imaginative. ©2020 The LEGO Group. Step-by-step instructions show how to build detailed LEGO models of neighborhoods - complete with homes, stores, restaurants, barbershops, and more. Enter the fantastical world of model building. The LEGO Neighborhood Book 2 is a full-color guide to creating intricate, bustling LEGO neighborhoods, and cities. In this second volume, a follow up to the runaway best-selling first volume, you'll learn even more ways to create classic architectural styles using only LEGO bricks. In addition to creating entire buildings, LEGO model-building experts Brian and Jason Lyles also show you how to create interesting architectural features like cornices, false fronts, porches, and detailed interiors and furniture. With instructions for three buildings and many smaller builds, The LEGO Neighborhood Book 2 is sure to provide hours of building fun and inspiration for readers of all ages.

From tanks to tow trucks, all the models showcased in this book use LEGO Technic gears, pulleys, pneumatics, and electric motors to really move. You'll find some of the world's best fan-created LEGO supercars, construction equipment, monster trucks, watercraft, and more, along with design notes and breakaway views of the truly incredible mechanisms inside. Look closely, and you'll learn how expert builders use differentials, suspensions, linkages, and complex gearing systems in their creations. Whether you're a beginning builder or a longtime LEGO fan, Incredible LEGO Technic offers a unique look at the artistry and engineering that can

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make your LEGO creations come alive.

The LEGO® Technic Idea Book: Fantastic Contraptions is a collection of hundreds of working examples of simple yet fascinating Technic models that you can build based on their pictures alone. Each project uses color-coded pieces and is photographed from multiple angles, making it easy to see how the models are assembled without the need for step-by-step instructions. Every model illustrates a different principle, concept, or mechanism that will inspire your own original creations. You're encouraged to use these elements as building blocks to create your own masterpieces. The Technic models in Fantastic Contraptions include working catapults, crawling spiders, and bipedal walkers, as well as gadgets powered by fans, propellers, springs, magnets, and vibration. You'll even learn how to add lights, pneumatics, and solar panels to your own models. This visual guide, the third in the three-volume LEGO Technic Idea Book series, is the brainchild of master builder Yoshihito Isogawa of Tokyo, Japan. Each title is filled with photos of Isogawa's unique models, all of which are designed to fire the imaginations of LEGO builders young and old. Imagine. Create. Invent. Now, what will you build? NOTE: The LEGO Technic Idea Book series uses parts from various Technic sets. If you don't have some of the pieces shown in a particular model, experiment by substituting your own parts or visit the author's website for a list of the special parts used in the book.

LEGO® Play Book proves it. You can build anything with a LEGO brick in your hand LEGO® Play Book contains a collection of all-new LEGO building ideas that will inspire you to play with your favourite LEGO models in new and exciting ways. Organised in imaginatively themed chapters, covering everything from a LEGO safari and life under the sea to extreme sports and beach scenes. This book is designed to teach you how to get the most play out of your LEGO models.

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With over 200 building ideas and tips, including suggestions for 'ten-minute builds', 'cool brick' features and 'a handful of bricks', you'll discover endless LEGO possibilities. Advice from LEGO fan builders encourages you to get creative while developing your LEGO skills and knowledge of new bricks and tricks. With a mixture of LEGO models, from the very simplest to the more complex, LEGO® Play Book is perfect for everyone; for beginners and more accomplished builders alike.

At last, fans of the LEGO BOOST robot building kit have the learning resource they've been missing! Enter The LEGO BOOST Activity Book: a full-color guide that will help readers learn how to build and code LEGO creations that move, explore their environment, grab and lift objects, and more. The LEGO BOOST kit lets younger builders create fun, multifunctional robots by combining bricks with code, but it doesn't come with a manual. With the help of this complete guide to the LEGO BOOST set, you'll be on your way to building and programming BOOST robots in no time. You'll begin your exploration by building a basic rover robot called MARIO to help you learn the fundamentals of the BOOST programming environment. Next, you'll add features to your rover to control its movement and make it repeat actions and react to colors and sounds. Once you've learned some programming basics, you'll learn how to program your robot to do things like follow lines on the ground, scan its environment to decide where to go, and even play darts. As final projects, you'll create two complete robots: BrickPecker to help you organize your bricks and CYBOT, a robot that talks, shoots objects, and executes voice commands. As you advance through the book, optional lessons aim to deepen your understanding of basic robotics concepts. Brain BOOSTer sections let you dig into the math and engineering behind your builds while a host of experiments seek to test

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your skills and encourage you to do more with your robots. With countless illustrations, extensive explanations, and a wealth of coding examples to guide you, The LEGO BOOST Activity Book is sure to take you from beginning builder to robotics whiz and give your robot-building brain that needed boost!

The LEGO® BOOST® Idea Book contains dozens of ideas for building simple robots with the LEGO BOOST set. The LEGO® BOOST® Idea Book explores 95 creative ways to build simple robots with the LEGO BOOST set. Each model includes a parts list, minimal text, screenshots of programs, and colorful photographs from multiple angles so you can re-create it without step-by-step instructions. You'll learn to build robots that can walk and crawl, shoot and grab objects, and even draw using a pen! Each model demonstrates handy mechanical principles that you can use to come up with your own creations. Models come with building hints and ideas for putting your own spin on things. Best of all, every part you need to build these models comes in the LEGO BOOST Creative Toolbox (set #17101).

This thoroughly updated second edition of the best-selling Unofficial LEGO Technic Builder's Guide is filled with tips for building strong yet elegant machines and mechanisms with the LEGO Technic system. World-renowned builder Pawe? "Sariel" Kmiec covers the foundations of LEGO Technic building, from the concepts that underlie simple machines, like gears and linkages, to advanced mechanics, like differentials and steering systems. This edition adds 13 new building instructions and 4 completely new chapters on wheels, the RC system, planetary gearing, and 3D printing. You'll get a hands-on introduction to fundamental

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mechanical concepts like torque, friction, and traction, as well as basic engineering principles like weight distribution, efficiency, and power transmission—all with the help of Technic pieces. You'll even learn how Sarel builds his amazing tanks, trucks, and cars to scale. Learn how to: –Build sturdy connections that can withstand serious stress –Re-create specialized LEGO pieces, like casings and u-joints, and build custom, complex Schmidt and Oldham couplings –Create your own differentials, suspensions, transmissions, and steering systems –Pick the right motor for the job and transform it to suit your needs –Combine studfull and studless building styles for a stunning look –Build remote-controlled vehicles, lighting systems, motorized compressors, and pneumatic engines This beautifully illustrated, full-color book will inspire you with ideas for building amazing machines like tanks with suspended treads, supercars, cranes, bulldozers, and much more. What better way to learn engineering principles than to experience them hands-on with LEGO Technic? New in this edition: 13 new building instructions, 13 updated chapters, and 4 brand-new chapters!

This Christmas, LEGO is moving from under the tree to on the tree! With *The LEGO Christmas Ornaments Book* as your guide, you'll make classic globe and barrel ornaments, all out of LEGO, as well as original gingerbread houses, a charming wreath, arcade cabinets, and many more. Packed with step-by-step instructions for 15 charming builds, *The LEGO Christmas Ornaments Book* is the perfect family activity this holiday season.

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Travel through the history of architecture in The LEGO Architect. You'll learn about styles like Art Deco, Modernism, and High-Tech, and find inspiration in galleries of LEGO models. Then take your turn building 12 models in a variety of styles. Snap together some bricks and learn architecture the fun way!

This book's chapters on programming and design, CAD-style drawings, and abundance of screenshots make it easy for the reader to master the Lego Mindstorms NXT kit and to build the nine example robots.

Master builder and LEGO luminary Yoshihito Isogawa helps you build more than 100 creative, non-electric models with LEGO Technic parts. Part of a two-volume set. This book in the LEGO Technic Non-Electric Models series features 106 motor-free mechanisms for you to build and operate. Each project includes full-color photographs from multiple angles and illustrated Technic parts to help you follow along. The models range from practical tools for lifting, gripping, shooting, and measuring to working gadgets that demonstrate principles of mechanical engineering. The Technic models in Clever Contraptions require no electric elements or sensors. Instead, you'll use cranks, winches, doors, and rotators to operate devices including wind turbines, spinning tops, grabbing tools, and a spirograph. The clever kinetic ideas at play will inspire you to create your own mechanical marvels. This Technic guide is part of a series, and the brainchild of master builder Yoshihito Isogawa. Each book in the series is filled with vibrant photos of Isogawa's unique non-electric models, which will fire up the imaginations of

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LEGO builders of all ages. Imagine. Create. Invent. Now, what will you build?

The LEGO Technic Idea Book: Simple Machines
No Starch Press

With just one collection of LEGO bricks, you can build any of these 10 models—from the simple Go-Kart to the intricate Rescue Truck. Handy tips and advanced building techniques will inspire you to create your own amazing models for even more fun! –Off-Roader –Go-Kart –Muscle Car –Stroller –Multi-Purpose Truck –Historic Racer –Classic Car –Wheel Loader –Street Rod –Rescue Truck

This first volume of The LEGO Power Functions Idea Book, Machines and Mechanisms, showcases small projects to build with LEGO Technic gears, motors, gadgets, and other moving elements. You'll find hundreds of clever, buildable mechanisms, each one demonstrating a key building technique or mechanical principle. You'll learn to build sliding doors, grasping claws, rack-and-pinion mechanisms, and ball-shooting devices of every sort! Each model includes a list of required parts and colorful photographs that guide you through the build without the need for step-by-step instructions. As you build, you'll explore the principles of simple machines, gear systems, power translation, and more.

You already know you can create amazing things with LEGO, but did you know you can also make vehicles that roll and model plans that include landing gear and flaps that actually extend and retract? You can even make functional robots

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without getting into Mindstorms and programming. In Practical LEGO Technics, Mark Rollins shows you how to use LEGO and Power Functions components like motors and remote controls to create motorized cars, all terrain vehicles, vehicle steering, construction equipment such as cranes and forklifts, airplanes. All-in-all, you'll learn to create a wide variety of fun, unique LEGO creations. LEGO Technic is similar to Mindstorms in that you can create all sorts of cool vehicles and gadgets. But unlike Mindstorms, you don't have to learn programming. Power Functions allows you to add motors, remote control, and battery boxes to your LEGO projects, no programming required. And while you could just build a LEGO Technic gadget from a boxed set, with Practical LEGO Technics, you'll learn the hows and whys of Technic project design, and pick up ideas for your own custom projects. Please note: The print version of this title is in black & white; the ebook is full color. You can download color images from the book at

<http://www.apress.com/9781430246114> Covers basic design for motorized vehicles that run and steer. Shows how to build headlights and more using the Power Functions Light Kit. Provides suspension design for use in building all-terrain vehicles. Helps you build construction equipment, including a crane and forklift.

An introduction to the LEGO Mindstorms Robot

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Inventor Kit through seven engaging projects. With its amazing assortment of bricks, motors, and smart sensors, the LEGO® MINDSTORMS® Robot Inventor set opens the door to a physical-meets-digital world. The LEGO MINDSTORMS Robot Inventor Activity Book expands that world into an entire universe of incredibly fun, uniquely interactive robotic creations! Using the Robot Inventor set and a device that can run the companion app, you'll learn how to build bots beyond your imagination—from a magical monster that gobbles up paper and answers written questions, to a remote-controlled transformer car that you can drive, steer, and shape-shift into a walking humanoid robot at the press of a button. Author and MINDSTORMS master Daniele Benedettelli, a robotics expert, takes a project-based approach as he leads you through an increasingly sophisticated collection of his most captivating robot models, chapter by chapter. Each project features illustrated step-by-step building instructions, as well as detailed explanations on programming your robots through the MINDSTORMS App—no coding experience required. As you build and program an adorable pet turtle, an electric guitar that lets you shred out solos, a fully functional, whiz-bang pinball machine and more, you'll discover dozens of cool building and programming techniques to apply to your own LEGO creations, from working with gears and motors, to smoothing out sensor measurement

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errors, storing data in variables and lists, and beyond. By the end of this book, you'll have all the tools, talent and inspiration you need to invent your own LEGO MINDSTORMS robots.

Discover the many features of the LEGO® MINDSTORMS® NXT 2.0 set. The LEGO MINDSTORMS NXT 2.0 Discovery Book is the complete, illustrated, beginner's guide to MINDSTORMS that you've been looking for. The crystal clear instructions in the Discovery Book will show you how to harness the capabilities of the NXT 2.0 set to build and program your own robots. Author and robotics instructor Laurens Valk walks you through the set, showing you how to use its various pieces, and how to use the NXT software to program robots. Interactive tutorials make it easy for you to reach an advanced level of programming as you learn to build robots that move, monitor sensors, and use advanced programming techniques like data wires and variables. You'll build eight increasingly sophisticated robots like the Strider (a six-legged walking creature), the CCC (a climbing vehicle), the Hybrid Brick Sorter (a robot that sorts by color and size), and the Snatcher (an autonomous robotic arm). Numerous building and programming challenges throughout encourage you to think creatively and to apply what you've learned as you develop the skills essential to creating your own robots. Requirements: One LEGO MINDSTORMS

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NXT 2.0 set (#8547) Features: –A complete introduction to LEGO MINDSTORMS NXT 2.0
–Building and programming instructions for eight innovative robots –50 sample programs and 72 programming challenges (ranging from easy to hard) encourage you to explore newly learned programming techniques –15 building challenges expand on the robot designs and help you develop ideas for new robots Who is this book for? This is a perfect introduction for those new to building and programming with the LEGO MINDSTORMS NXT 2.0 set. The book also includes intriguing robot designs and useful programming tips for more seasoned MINDSTORMS builders.

Medieval LEGO takes you through real English history in the middle ages with a unique twist, with every event illustrated by a tiny little LEGO scene. With contributions by medievalists and scholars, this book brings medieval history to life in a fun, kid-friendly way. Inside, you'll learn about events like the Battle of Hastings, the chartering of Oxford University, and the signing of the Magna Carta. You'll witness the infamous Black Death, and the Great Famine, and you'll read about famous historical figures like Robin Hood, Richard the Lionheart, Geoffrey Chaucer, and William the Conqueror. Grab your broadsword and turn the page to join the adventure.

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